

# The Buckeye District Winter Games Klondike

Klondike Bulletin #3 Final - January 30, 2010

## Boy Scouts

**When:** Saturday, January 30, 2010

**Where:** This event will be held at Camp Lazarus. Camp Lazarus is located north of Columbus on Highway 23.

**Who:** All Scouts and Scouters of Buckeye District are invited to attend. Scout Units from outside Buckeye District are also invited, but are asked to advise the Klondike Chairman of your intentions to attend prior to the event.

**Registration:** Registration will be in the Log Cabin from 8:00 AM to 8:50 AM on Saturday. Passports will be handed out as you register.

The Fee for the Winter Games Klondike is \$7.00 for all Scouts, Crew Members and Scouters. This covers all Activities and includes a Patch for each Participant.

Please Note: 2 copies of the Unit Registration Form are now required. A copy will be provided in the Final Bulletin. Please be sure to bring two copies with you to speed up your Registration.

A Local Tour Permit will need to be filed with the Scout Service Center before you leave.

**Camping and Parking:** Parking will be in the Camp parking lot. Vehicles are not permitted in Camp.

Tent camping for units wishing to earn the Polar Bear Award will be available and encouraged but not controlled by the District. The Winter Games Klondike has reserved all the campsites. Please check in with Camp Master as you arrive to get a Camping site assignment.

**Program:** Passports will be given to each Patrol listing the order of event cities to visit. Patrols will have ½ hour to complete each event and will then go to the next assigned an event city. We are planning for 8 events for each patrol to visit. Patrols must complete the events in the order of their assigned Passport.

All Passports must be turned in at the Exchange Lodge as each patrol finishes. Hot Chocolate and popcorn will also be available at the Exchange Lodge.

There will be an informal program on Saturday evening at the Exchange Lodge for those camping over night.

The Polar Bear Certificates will be awarded to all Scouts and Scouters who camp outside either Friday or Saturday night.

**First Aid & Emergencies:** First Aid support will be available at the Exchange Lodge. Troop Leaders should have medical release/history for each Scout.

The Exchange Lodge is also available for Scouts or Scouters that get too cold during the night.

**Closing:** No formal closing is planned, however Bob-sled Racing will be held after the Patrols turn in their Passports (weather permitting). Patches will be passed out at the Exchange Lodge to the Senior Patrol Leader or the Scout Master after the last Patrol from your Troop turns in their Passport.

**Leave-No-Trace:** Each unit is responsible for their own NO Trace while on the Trail, at each event site, and if Camping over night.

**Dress:** Dress appropriately for the weather, to show Scout spirit you should represent a country, providence, city, or town. You may represent a culture like the Vikings, Celts, or Bavarians. Your Bob-sled and team members must dress in the appropriate attire for the Scout Spirit points.

**Patrol Equipment:** The following equipment and supplies are required for each patrol entry. They should be transported on the Klondike Bob-sled and available through the event.

**Please check the District Web Site for any revisions or last minute changes. Dress for the weather! Layered clothing, leather boots, etc. Think Snow!!!**

Scout Handbook

Patrol First Aid Kit

Patrol Flag (attached to sledge)

Fire making supplies

Appropriate cold weather lunch for patrol

Water for patrol

¼ inch rope for pioneering project (3 six foot lengths)

Compass

Two (2) 20' length rescue ropes

Extra Warm Clothes for Emergences

Patrol Roster, Paper and Pen

Carabineer (plain)

Duct Tape

Pencil

### Questions:

Pat Kelly 614-885-0533

Jay Fletcher 614-766-9024

Tom Pauling 614-538-0234

*Scouts tune up your sleds for The Winter Games Klondike. Decorate your sleds to make it look like your favorite country, providence, city, town or culture.*

**The Winter Games Klondike begins at 9:00AM.  
Participating Patrols should be registered and ready for  
the Opening and Start by 8:50 AM.**

## **Tentative Schedule:**

### **Saturday, January 30 2010**

8:00 am	Registration Opens
8:50 am	Registration Closes
8:55 am	Opening Ceremony
9:00 am	Winter Games Klondike Start
12:00 pm	Lunch
1:00 pm	Events Continue
4:00 pm	Winter Games End
4:15 pm	Bob-sled Races
8:00 pm	Evening Program
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**Unit Leader Notes:** We ask all units to make Klondike Bob-sleds. Plans have been included as guidelines for the traditional sledge, but there is no intent to disqualify any entries. There will be bonus points, however, for sleds that are within specs and that can bear the weight of equipment and hold together for the weekend. Sleds will be judged for approved length of 6 feet and width of 18 inches. Accessories may be added – a canvas snow curtain as a snow guard front and sides will keep equipment dry. Additional points will be awarded for sleds decorated for the Winter Games Klondike Theme.

An Award will be presented to the 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> Place Patrols.

**Buckeye District**  
Simon Kenton Council  
Boy Scouts of America  
1901 Dublin-Granville Rd  
Columbus, OH 43229

**Buckeye District, SKC**

## **Buckeye Winter Games Klondike**

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